

```

1
2 #ifndef _AT45DB161_H_
3 #define _AT45DB161_H_
4
5 #define DataFlashEn() CLR(PORTC,0)
6 #define DataFlashDis() SET(PORTC,0)
7 #define DF_CS() SET(DDRC,0)
8
9 #define DF_WPEN CLR(PORTB,2)
10 #define DF_WPDIS SET(PORTB,2)
11 #define DF_WP() SET(DDRB,2)
12
13 #define SD_SCK() SET(DDRB,5)
14 #define SD_MOSI() SET(DDRB,3)
15 #define SD_MISO() CLR(DDRB,4)
16
17 #define FOSCdiv4 0
18 #define FOSCdiv16 1
19 #define FOSCdiv64 2
20 #define FOSCdiv128 3
21
22 #define BUFFER_1_WRITE 0x84 // 写入第一缓冲区
23 #define BUFFER_2_WRITE 0x87 // 写入第二缓冲区
24 #define BUFFER_1_READ 0xD4 // 读取第一缓冲区
25 #define BUFFER_2_READ 0xD6 // 读取第二缓冲区
26 #define B1_TO_MM_PAGE_PROG_WITH_ERASE 0x83 // 将第一缓冲区的数据写入主存储器(擦除)
27 #define B2_TO_MM_PAGE_PROG_WITH_ERASE 0x86 // 将第二缓冲区的数据写入主存储器(擦除)
28 #define MM_PAGE_TO_B1_XFER 0x53 // 将主存储器的指定页数据加载到第一缓冲
29 #define MM_PAGE_TO_B2_XFER 0x55 // 将主存储器的指定页数据加载到第二缓冲
30 #define PAGE_ERASE 0x81 // 页删除(每页512/528字节)
31 #define SECTOR_ERASE 0x7C // 扇区擦除(每扇区128K字节)
32 #define READ_STATE_REGISTER 0xD7 // 读取状态寄存器
33
34 void SPI_Init(unsigned char SPI_Freq,unsigned char HignOrLow);
35 void SPI_Write_Byte(unsigned char data);
36 unsigned char SPI_Read_Byte(void);
37 void FormatDataFlash(void);
38 void DataFlashPageEarse(unsigned int page);
39 void DataFlashWritePage(unsigned int page);
40 void DataFlashReadPage(unsigned int page);
41 void DataFlashReadMainMemoryPage(unsigned int page);
42 unsigned char DataFlashReadReg(void);
43 void DataFlashWaitBusy(void);
44 void DataFlashMainMemoryToBuffer(unsigned char buffer,unsigned int page);
45 unsigned char DataFlashReadBuffer(unsigned char buffer,unsigned int start_address,unsigned int
46 unsigned char DataFlashWriteBuffer(unsigned char buffer,unsigned int start_address,unsigned int
47 void DataFlashBufferToMainMemory(unsigned char buffer,unsigned int page);
48
49 #endif
50

```